Applications of Causal Machine Learning in Building a Unified Metric System

Wenjing Zheng

3rd Workshop on Causal Inference and Machine Learning in Practice

KDD 2025

R G BLOX



Collaborators



Wally Toh



João Dimas



Phil Hebda



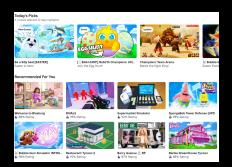
Yidi Wang



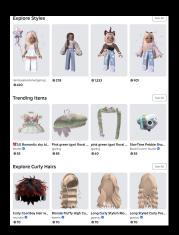
Zhenyu Zhao

Roblox mission: connect a billion people every day with optimism and civility





Experience Discovery



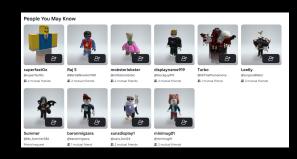
UGC avatar items

Why a Unified Metric System?

- Common language vs conflicting local signals
- Faster decision-alignment
- Moving all areas towards the same goal



Virtual Money: Robux

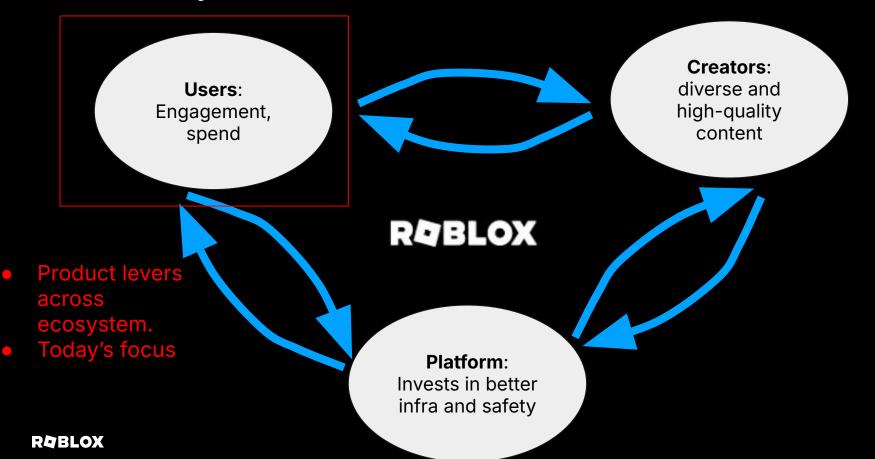


Social network



Technical performance

Roblox Ecosystem

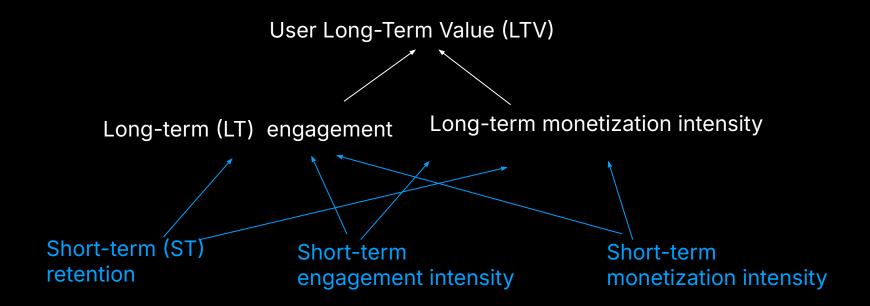


North Star Decomposition

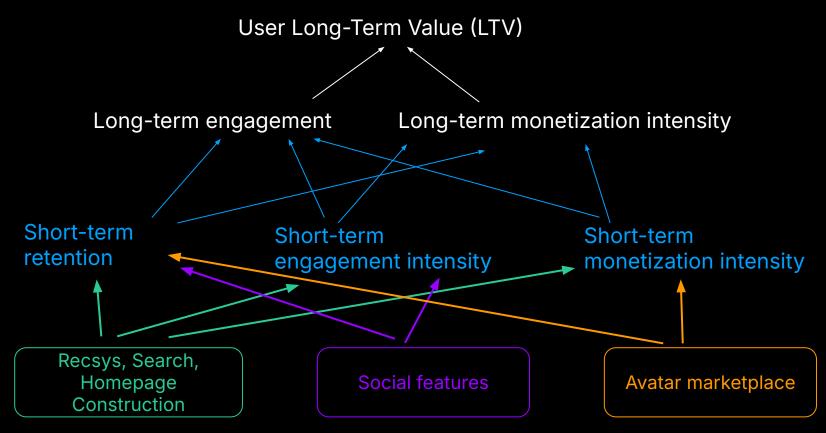
User Long-Term Value (LTV)

Long-term engagement Long-term monetization intensity

Produce levers — timely short-term company-level metrics

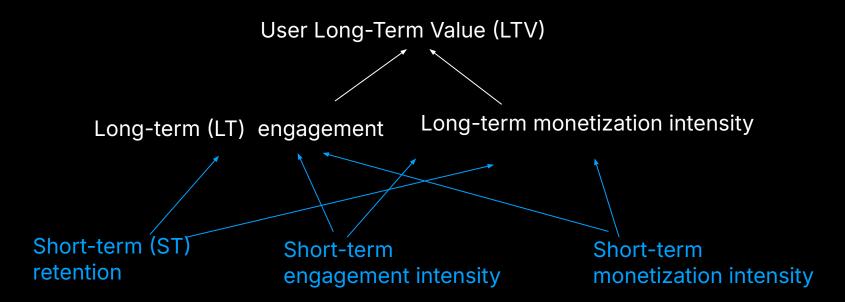


Product levers — can move multiple metrics



Product Decisions for Long-term Optimization

Produce levers — timely short-term company-level metrics



- Experiments only measure the short-term metrics.
- How to make tradeoff decisions that optimize for long-term?

Ensemble approach with two models:

1. Joint relationship between movements of ST metrics and LTV.

2. Blackbox prediction of user's LTV trajectory.

→ Do they agree? What is highest confidence level?

Ensemble Approach:

1. Joint relationship between movements ST metrics and LTV.

```
LT engagement = \alpha_1 ST retention + \alpha_2 ST engagement int. + \alpha_3 ST monetization int. + f(C) LT monetization = \beta_1 ST retention + \beta_2 ST engagement int. + \beta_3 ST monetization int. + f(C) \Rightarrow LTV = \gamma_1 ST retention + \gamma_2 ST engagement int. + \gamma_3 ST monetization int. + f(C)
```

Training

- multi-exposure DML with user-level observational data
 - ST metrics are exposures, LT metrics are outcomes.
 - Lots of user-level baseline confounders in DML nuisance models (GBM)
- Simple partial linear models give interpretable exchange rates.
- Can be extended to group-level ST metrics

Ensemble Approach:

1. Joint relationship between ST metrics and LTV movements.

```
LT engagement = \alpha_1 ST retention + \alpha_2 ST engagement int. + \alpha_3 ST monetization int.

LT monetization = \beta_1 ST retention + \beta_2 ST engagement int. + \beta_3 ST monetization int.

\Rightarrow LTV = \gamma_1 ST retention + \gamma_2 ST engagement int. + \gamma_3 ST monetization int.
```

Application in experiment

- ST core metrics changes between treatment and control groups
- Plug into the formulas to get LT impact estimates and SEs.

PSA: check out Wally Toh's talk in the E2E Customer Journey workshop for more details

Ensemble Approach:

- 2. Blackbox prediction of user's LTV trajectory.
 - Lots of user-level features, focuses on prediction accuracy
 - Produce LTV prediction for every user.
 - Compare average predicted LTV between treatment and control groups

Validation:

- Long-running experiments
 - → ground truth = measured actuals of LTV (or mid-term version)
- Validation question:
 Would we have made the same decision if we had measured the ground truth vs using the ensemble approach?

Launch (stat sig pos) /No launch decisions:

- Trade-off formula: precision 50%, recall 80%
- predicted LTV: precision 100%, recall 60%.

(caveat: number of experiments limited)

PSA: check out Wally Toh's talk in the E2E Customer Journey workshop for more details



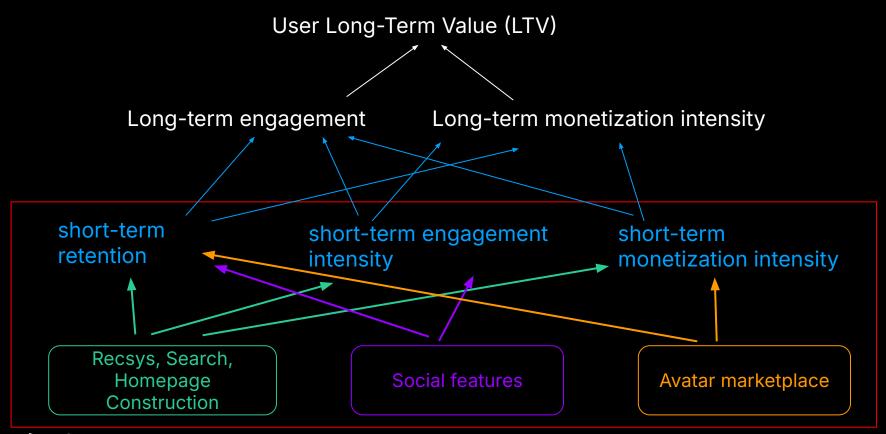
Ongoing work:

- Validation:
 - Continuously invest in golden data sets
 - Simulations from experiment data.
- Improve models for predicting long-term treatment effects. eg
 - Trend stabilization
 - Confounding in observational data
 - Continuing treatment effect
- Variance reduction in core metrics in models and experiments



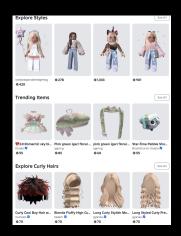
Informing Product area objective functions

Product levers — can move multiple metrics

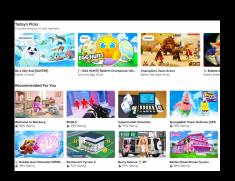


Product area objective functions

Product areas have different levers to nudge user action



Decorating avatars

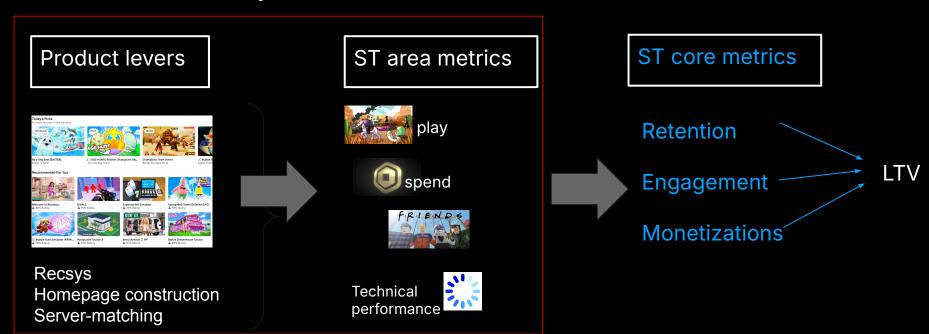


Play different experiences



Making friends

Product area objective functions



Numerous, short-term, sensitive.

How to prioritize for long-term goals (less sensitive)

Product area objective functions - guiding for long-term goals

1. Which short-term metrics is this product area most leveraged to move?

Example: Recsys → ST retention

2. Large set of ST area-specific metrics. Examples



play







3. Which ST metrics are most incremental to ST retention?

Product area objective functions

- 3. Which ST area-specific metrics are most incremental to ST retention? (even when controlling for the effect of others?)
- i. Candidates: Start with a large set to cover diverse dimensions.
- ii. Narrow down: apply multi-exposure DML with user-level observational data.

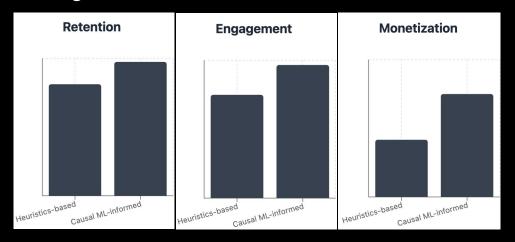
Hypothetical example. Recsys:

```
ST retention = \eta_1 ST playtime + \eta_2 ST in-experience spend + \eta_3 ST playing with friends + \eta_4 ST technical QoE + \eta_5 ST new games played + f(C)
```

playtime, in-experience spend, and playing with friends are found most incremental. How to combine these to guide Recsys objective function?

Product area objective functions

- 4. Run experiments to confirm.
 - We saw stat sig wins on short-term core metrics



 BUT if experiment had tradeoffs in core metrics, we use the previous framework to decide launch. **Lessons Learned So Far**

Metric Frameworks

- Unified Framework ~ accelerates shipping decisions while keeping the long-view front and center.
- Objectives functions derived from the framework helps connect short-term sensitive product levers to long-term goals
- 3. Multi-altitude view:
 - a. Top: LT goals
 - b. Middle: ST to MT core metrics for shared guardrails and launch rubric at scale (built into our experimentation platform)
 - c. Bottom: Group-owned ST area-specific metrics to operationalize.
- 4. Cross-team collaborative process

Building Trust in Causal ML (observational causal inference)

- 1. Technical Trustworthiness (can we believe the estimate?)
 - a. Transparency: performance, methodology, assumptions. Reproducibility.
 - b. Experiments and simulations to validate. Maintain a golden data set.
 - c. Standardize metrics and methodology through tooling and infra
 - d. Iterate on methods improvements
- Organizational Trust and Alignment (will people use it?)
 - a. Stakeholder education
 - b. Interpretability (balance w/ model performance)
 - c. Inclusive and iterative design
 - d. Decision guidelines with escalation process

Thank you!